

Speech Compression

- Recommended Reading: J. Harrington and S. Cassidy, “*Techniques in Speech Acoustics*”, Kluwer, 1999
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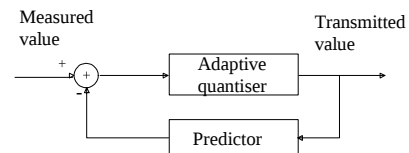
Uncompressed audio data rates

- Voice: 8000samples/sec, 8bits/sample, mono
= 64000bits/sec (64kbps)
- CD: 44100samples/sec, 16bits/sample, stereo
= 1411200bits/sec (~1.5Mbps)

ADPCM (Adaptive Differential PCM)

- Uses the statistical properties of human speech (=> not compatible with fax/modem signals)
- Makes a prediction about the size of the next sample, based on previous info
- Transmitter then sends only the difference between real value and predicted value
- Receiver uses the same prediction algorithm, together with the differences to reconstruct the speech data
- Enables the data rate to be reduced to 32kbps
- Used on international telephone links
- Specified in G.721, G.722, G.723, G.726, G.727

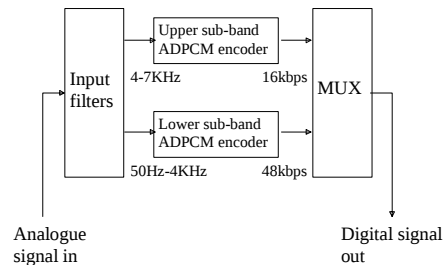
ADPCM



SB-ADPCM (Sub-band ADPCM)

- Given 64kbps: ADPCM could produce better than toll voice quality (eg radio)
- Sub-bands are 0-4kHz (given 48kbps), 4-7kHz (given 16kbps)
- Low band contains more audio energy, high band contains intelligibility info.
- Standardised in G.722

SB-ADPCM



Linear Predictive Coding (LPC)

- Introduced in the 1960s
- n^{th} signal sample is represented as a *linear* combination of the previous p samples, plus a residual representing the *prediction* error:

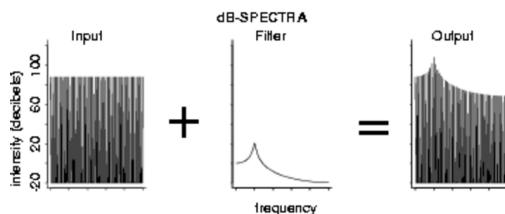
$$x(n) = a_1x(n-1) + a_2x(n-2) + \dots + a_px(n-p) + e(n)$$

- If the error ('e') is small enough, we can just transmit the coefficients ('a's')

LPC

- coefficients ('a's') correspond to those of a vocal tract filter and the error signal ('e') corresponds to a source signal
- Source signal will approximate either a voiced signal (which looks like a series of impulses) or a white noise source
- So, LPC involves "exciting" a source signal with a vocal tract filter

Impulses and Filters



LPC – Autocorrelation

- Minimise the error signal by choosing optimal coefficients ('a's')
- Use the autocorrelation criteria (aka root mean squared criterion):

$$\sum_{i=1}^p a_i R(i-j) = -R(j)$$

for $1 \leq j \leq p$,

where R is the autocorrelation of $x(n)$ defined as
 $R(i) = E[x(n)x(n-i)]$

LPC – Solving the autocorrelation formula

- In matrix form the equation can be written as

$$R * a = r$$
 where the autocorrelation matrix R is a symmetric *Toeplitz* matrix with elements $r_{i,j} = R(i-j)$, vector r is the autocorrelation vector $r_j = R(j)$, and vector a is the parameter vector of a_i
- An algorithm by N. Levinson (proposed in 1947) and modified by J. Durbin (in 1959) recursively calculates the solution to the Toeplitz matrix.
- GSM coder uses an integer version of the Schur recursion (1917)

LPC

- Used in:
 - GSM (Groupe Speciale Mobile) (Residual Pulse Excited-LPC) (13kbps)
 - LD-CELP (Low-Delay Code Excited Linear Prediction) (G.728) (16kbps)
 - CS-ACELP (Conjugate Structure-Algebraic CELP) (G.729) (8kbps)
 - MP-MLQ (Multi Pulse – Maximum Likelihood Quantisation) (G.723.1) (6.3kbps)...